

# FruitiXXL

FruitiXXL je videoautomat s 5 rola koji ima zamjenski (Wild) simbol i aktivirajući (Scatter) simbol.

Igra ima 100 fiksnih linija za klađenje.

Linijski dobitci plaćaju se od krajnje lijeve strane do desne.

Simboli Scatter isplaćuju na bilo kojem položaju na zaslonu.

Plaća se samo najveći dobitak po aktivnoj 1ep r za klađenje i po aktivirajućoj (1ep rem) 1ep rema1i.

Aktivirajući dobitci dodaju se linijskim dobitcima.

Dodaju se dobitci linija za klađenje.

Dobitne kombinacije i isplate izvode 1ep rema isplatnoj tablici.

Najveći je mogući dobitak u jednoj igraćoj rundi **[po operateru]**.

Kvar poništava sve isplate i igranja.

## OGRANIČENJA IGRE

**Dopušteni ulog:** po operateru

**Maksimalni ulog:** po operateru

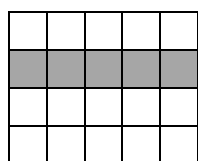
**Isplate (prosječni povratak igraču-RTP):** po operateru



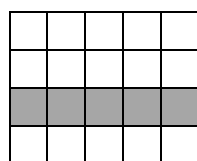
Okvir korisničkog sučelja igre nalazi se pri dnu zaslona.

## LINIJA ZA KLAĐENJE

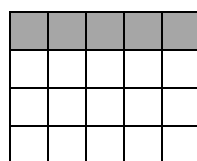
Igra ima 100 fiksnih linija za klađenje.



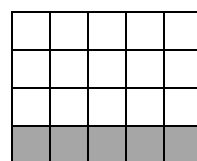
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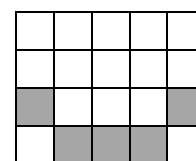
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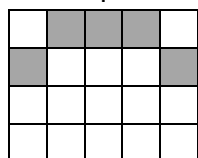
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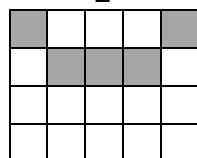
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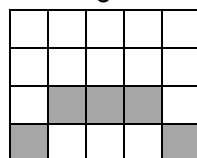
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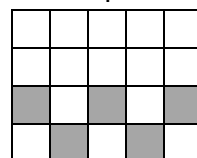
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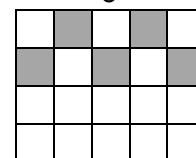
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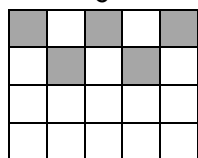
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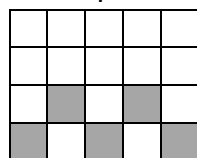
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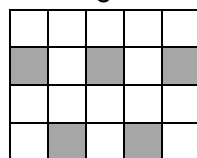
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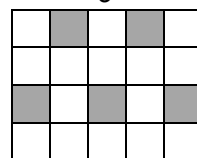
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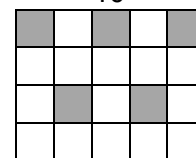
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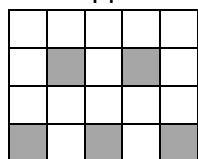
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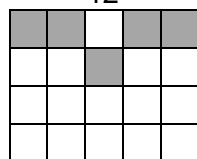
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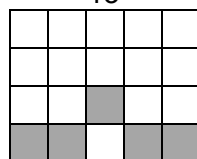
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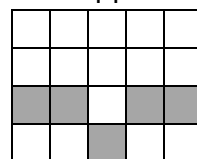
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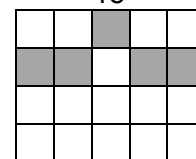
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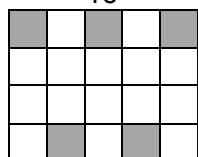
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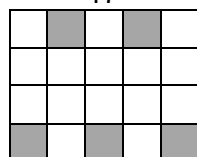
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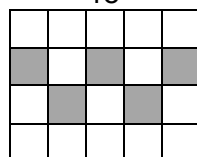
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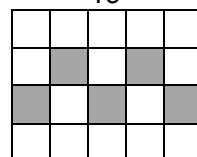
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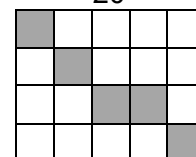
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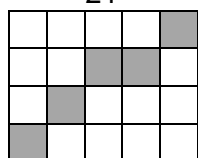
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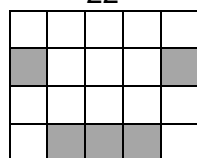
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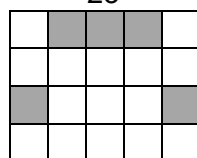
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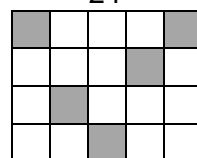
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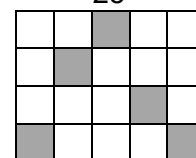
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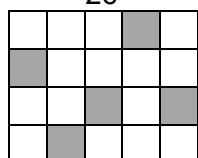
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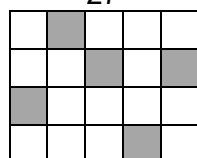
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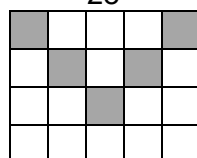
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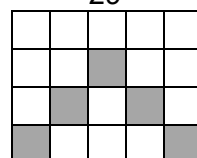
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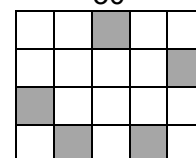
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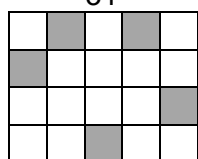
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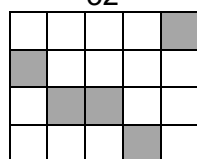
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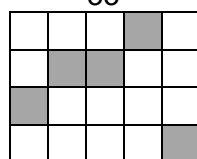
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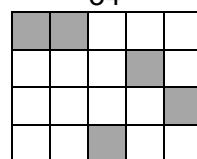
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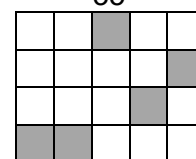
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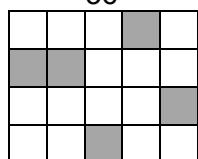
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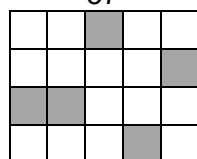
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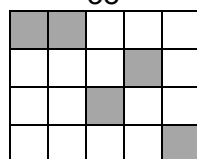
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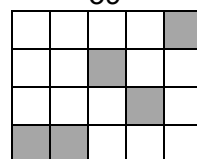
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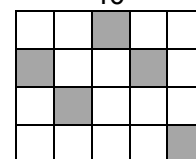
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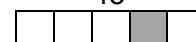
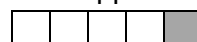
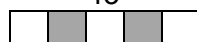
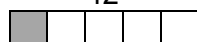
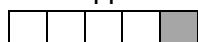
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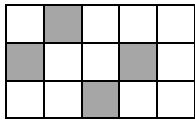


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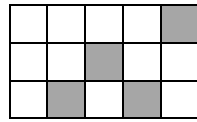


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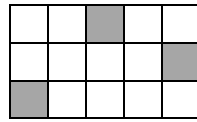




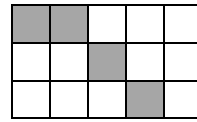
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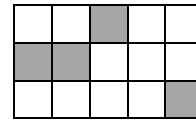
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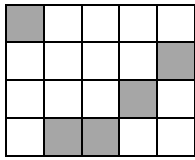
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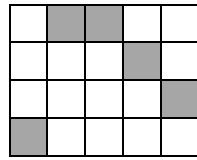
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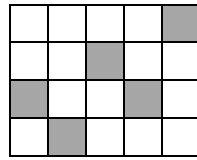
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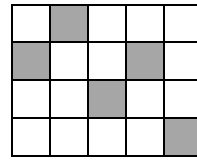
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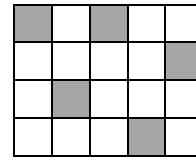
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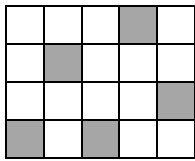
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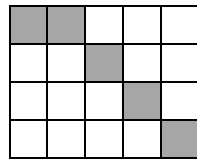
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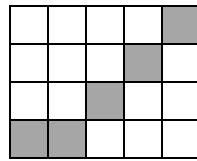
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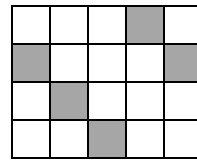
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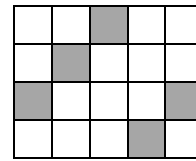
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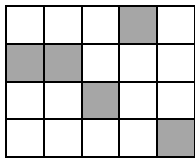
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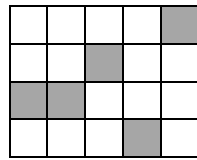
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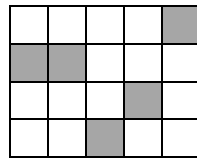
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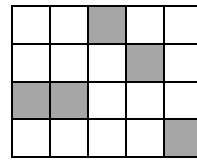
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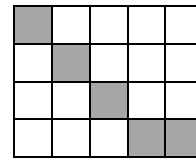
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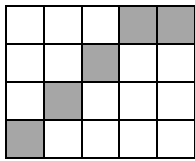
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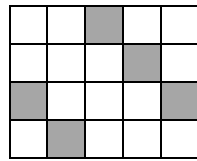
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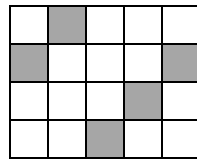
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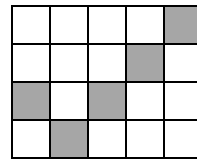
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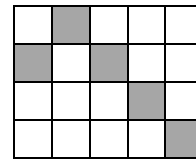
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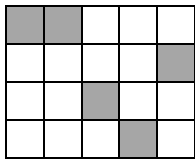
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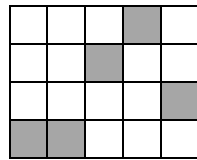
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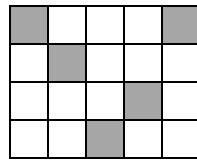
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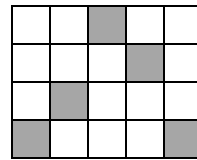
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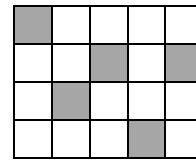
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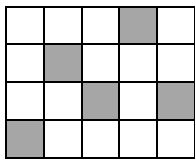
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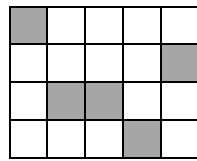
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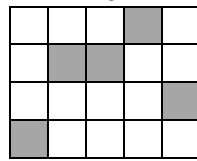
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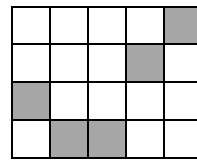
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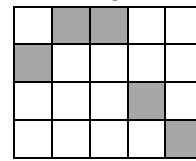
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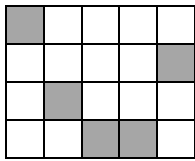
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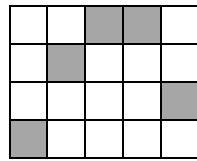
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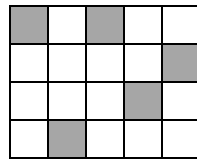
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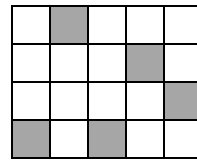
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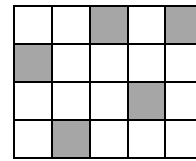
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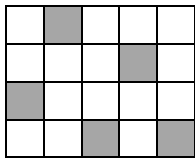
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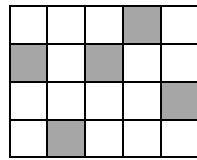
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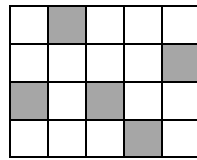
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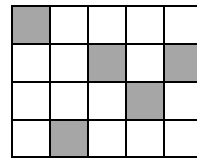
86



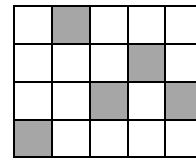
87



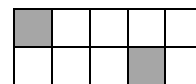
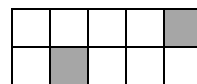
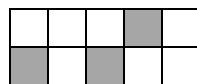
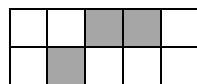
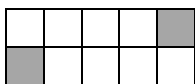
88

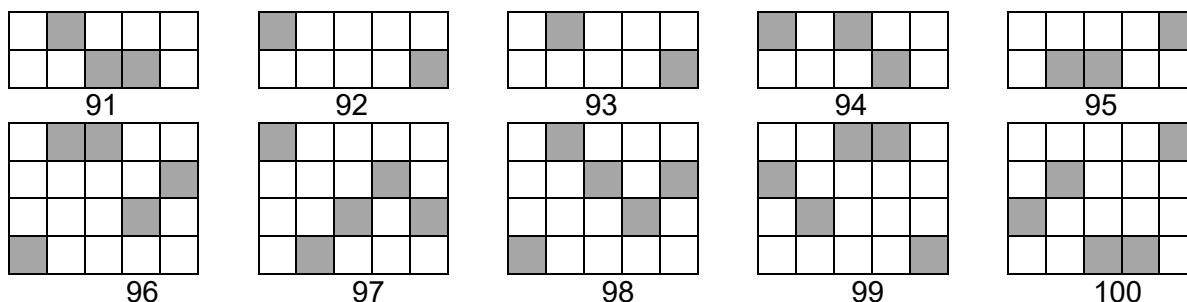


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### SIMBOL WILD



Simbol Wild zamjenjuje sve simbole osim simbola Scatter.

### KLADENJE

Možete se kladiti na svaki dobitak koji ne prekoračuje **[po operateru]**.

Značajka kladjenja temelji se na karti i morate pogoditi boju sljedeće otkrivene karte.

Ako pogodite, dobitak se udvostručuje; ako pogriješite, gubite dobitak.

Na dobitak se možete kladiti dok ne pogriješite ili dok ne dostignete ograničenje.




Naplatom dobitka završava se značajka kladjenja.






Možete upotrijebiti mogućnost **PREPOLOVI** za pripisivanje polovice dobitka saldu i kladiti se na ostalo.

Dopušteno vam je kladjenje **[po operateru]** puta tijekom jedne značajke kladjenja.

Joker je zamjena za bilo koju boju.

### ISPLATNA TABLICA

Grafički prikazi	Opis	x ukupni ulog (5x)	x ukupni ulog (4x)	x ukupni ulog (3x)
	Zvijezda (Simbol Scatter)	500x	20x	5x
	Logo (Simbol Wild)	10x	4x	0,4x
	Sedam	4x	0,8x	0,2x

Grafički prikazi	Opis	x ukupni ulog (5x)	x ukupni ulog (4x)	x ukupni ulog (3x)
	Lubenica	2x	0,4x	0,2x
	Šljiva	2x	0,4x	0,2x
	Naranče	1x	0,2x	0,1x
	Limun	1x	0,2x	0,1x
	Trešnje	1x	0,2x	0,1x

## KONTROLE



Gumbom **IZBORNİK** otvara se izbornik igara.



Gumbom **POVIJEST IGRE** otvara se stranica povijesti igre.



Gumbom **POSTAVKE** otvara se prozor stavke Postavke.



Gumbom **QUICK SPIN** automatski se uključuje ili isključuje brzo zaustavljanje rola.



Gumbom **POMOĆ** otvara se stranica za pomoć.



Gumbom **ISPLATNA TABLICA** otvara se isplatna tablica.



Gumbom **POČETNA** zatvara se igra i svi nenaplaćeni dobitci pripisuju se saldu, ako je naplata moguća.



U polju **SALDO** prikazuje se aktualni saldo.

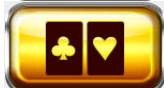


Kontrolom **ULOG** prikazuje se aktualni iznos uloga i može se upotrijebiti za prilagodbu uloga.

U polju **DOBITAK** prikazuju se sve osvojene isplate za aktualnu igraču rundu.



Gumbom **MAKS. ULOG** ulog se namješta na svoje maksimalne postavke s obzirom na vaš saldo.



Gumbom **KLAĐENJE** pokreće se značajka klađenja. Dostupno u slučaju dobitka osim kada dostignete ograničenje.



Gumbom **ZAVRTI** igra se igra pri aktualnoj postavci uloga.



Gumbom **ZAUSTAVI** role se brzo zaustavljaju. Dostupno dok se bubnjevi vrte.

**RAZMAKNICA** se može rabiti kao gumb **ZAVRTI** ili **ZAUSTAVI**.



Gumbom **AUTOIGRA** otvaraju se postavke autoigre.



Gumbom **ZAUSTAVLJANJE AUTOIGRE** zaustavlja se autoigra.



Gumbom **NAPLATI** dobitak se pripisuje vašem saldu. Dostupno nakon svakog dobitka osim ako je uključena autoigra i tijekom klađenja.



Gumbom **ZVUK** izmjenjuje se jačina zvuka.

Bilo koji gumb i/ili polje koji su prethodno navedeni mogu ili ne moraju biti dostupni igraču ovisno o postavkama operatera.